SwazBlanker/Labyrinth

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COLLABORATORS			

	TITLE : SwazBlanker/Labyrinth		
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REVISION HISTORY		

NUMBER	DATE	DESCRIPTION	NAME

Contents

Chapter 1

SwazBlanker/Labyrinth

1.1   Labyrinth (08.01.95)

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                 SWAZBLANKER : Labyrinth
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            Introduction
            What it actually does


            Interface
            Configuration preferences


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            Bug fixes and updates
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1.2   What it actually does...

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 Labyrinth/Introduction
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 This blanker blanks the screen.
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1.3   Configuration preferences...

```
 Labyrinth/Interface
 ===================

        Save - save and use the current settings.
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      Use – use the current settings.

     Test – test the blanker under the current settings

   Cancel – cancel all changes.


Cell Size – this sets the width of the Labyrinth corridoors.
            Default: 8.

    Speed – sets how fast the Labyrinth should be solved. Low values
            are slower, higher values are faster.
            Default: 5.

Copper List – if checked then a copper list will be used to change the
            color of the text. This may not be available for some screen
            modes and the gadget will be ghosted to indicate this. In the  ←
               case
            that the screen mode does not support copper lists or you do not
            want to use a copper then the text will have the color cycled.
            Default: Yes.

Display Mode – the screen mode to use. If the preferred screen cannot
            be opened then the default screen mode will be tried, if
            this fails then the minimum screen mode required for this
            blanker will be tried, if that fails then the blanker will
            quit and let SwazBlanker choose an alternative blank
            method.
            Default: Hi-Resoloution Laced.
```

1.4 Bug fixes and updates...

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 Labyrinth/History
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'1.0' o Localized

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          Labyrinth/Index
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